Evaluation Plan

Prepared by:

Adam Szlamp

UWE Bristol Games Research and Development

25/02/2019

1. Introduction

**Evaluation Purpose**

**Stakeholders**

**Stakeholder Assessment and Engagement Plan**

|  |  |  |  |
| --- | --- | --- | --- |
| **Stakeholder Name** | **Stakeholder Category** | **Interest or Perspective** | **Role in the Evaluation** |
| *Nigel* |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

2. Description of Autism & VR Project

**Need**

**Context**



**Population Addressed**

**Stage of Development**

**Resources/Inputs**

**Activities**

**Outputs**

**Outcomes**

**Logic Model**

3. Evaluation Design

**Stakeholder Needs**

**Evaluation Questions**

**Evaluation Design**



4. Gather Credible Evidence

**Data Collection Methods**

**Evaluation Questions and Associated Data Collection Methods**

|  |  |  |
| --- | --- | --- |
| **Evaluation Question** | **Data Collection Method** | **Source of Data** |
| 1. |  |  |
|  |  |
| 2. |  |  |
|  |  |
|  |  |

5. Data Analysis and Interpretation

**Indicators and Standards**

**Indicators and Success**

|  |  |  |
| --- | --- | --- |
| **Evaluation Question** | **Criteria or Indicator** | **Standards**  **(What Constitutes “Success”?)** |
| 1. |  |  |
|  |  |
| 2. |  |  |
|  |  |
|  |  |

**Analysis**

**Interpretation**